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EXAMINER

PROCTOR, JASON SCOTT

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PAPER

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1 UNITED STATES PATENT AND TRADEMARK OFFICE

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4 BEFORE THE BOARD OF PATENT APPEALS
5 AND INTERFERENCES
6

7
8 *Ex parte* WILLIAM JOSEPH ARMSTRONG, CHRIS FRANCOIS,
9 and NARESH NAYAR
10

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12 Appeal 2007-3352
13 Application 09/939,232
14 Technology Center 2100
15

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17 Decided: March 7, 2008
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21 Before LANCE LEONARD BARRY, HOWARD B. BLANKENSHIP, and
22 CAROLYN D. THOMAS, *Administrative Patent Judges*.

23
24 THOMAS, C., *Administrative Patent Judge*.

25
26 DECISION ON APPEAL
27

1 I. STATEMENT OF THE CASE

2 Appellants appeal under 35 U.S.C. § 134 from a Final Rejection
3 of claims 1-19 and 21 entered February 15, 2006. We have jurisdiction
4 under 35 U.S.C. § 6(b).

5 We reverse.

6 A. INVENTION

7 Appellants invented a method, an apparatus, and a program product
8 for coordinating the distribution of central processing units (CPUs) among
9 logically-partitioned virtual processors. (Spec., Abstract.)

10
11 B. ILLUSTRATIVE CLAIM

12 The appeal contains claims 1-19, and 21. Claims 1, 11, and 19 are
13 independent claims. As best representative of the disclosed and claimed
14 invention, claim 1 is reproduced below:

15 1. A method for yielding a virtual processor within a
16 logically partitioned data processing system, wherein the system
17 supports a plurality of partitions, a first of which includes a plurality
18 of virtual processors used to schedule threads and that share at least
19 one CPU, and wherein the system further includes a hypervisor
20 configured to assign and dispatch the CPU to the plurality of virtual
21 processors, the method comprising:

22 requesting with a yielding virtual processor a yield of the
23 CPU upon which the virtual processor is executing, including
24 designating a target virtual processor from among the plurality of
25 virtual processors; and

26 switching-in the target virtual processor for execution by
27 the CPU in response to the requested yield.

1 C. REFERENCES

2 The references relied upon by the Examiner in rejecting the claims on
3 appeal are as follows:

4 Greene US 5,404,563 Apr. 4, 1995

5
6 Bitar US 5,872,963 Feb. 16, 1999

7
8 Abraham Silberschatz and Peter Baer Galvin, *Operating System*
9 *Concepts*, John Wiley & Sons, Inc., 5th Edition, 74-75 (1999) (hereinafter
10 “Silberschatz”).
11

12 D. REJECTION

13 The Examiner entered a Final Rejection on February 15, 2006 with
14 the following rejection, which is before us for review:

15 Claims 1-19, and 21 are rejected under 35 U.S.C. § 103(a) as obvious
16 over Greene, Bitar and Silberschatz.
17

18 II. PROSECUTION HISTORY

19 Appellants appealed from the Final Rejection and filed an Appeal
20 Brief (Br.) on July 19, 2006. The Examiner mailed an Examiner’s Answer
21 (Ans.) on October 31, 2006. No Reply Brief was filed.
22

1 III. ISSUE

2 Whether Appellants have shown that the Examiner erred in rejecting
3 claims 1-19 and 21 as obvious over the combination of Greene, Bitar and
4 Silberschatz.

5
6 IV. FINDINGS OF FACT

7 The following findings of fact (FF) are supported by a preponderance
8 of the evidence.

9 *Bitar*

10 1. Bitar discloses that “[t]he architecture is typically implemented by
11 building a user-level scheduler that manages the switching of the user-level
12 threads onto the kernel-level threads. A kernel scheduler is then responsible
13 for scheduling the virtual processor onto physical processors.” (Col. 4,
14 ll. 34-39.)

15 2. Bitar discloses that “[a] virtual processor may be a process, . . . a
16 kernel thread, . . . or some other abstraction.” (Col. 1, ll. 34-36.)

17 3. Bitar discloses that “[t]he operating system will provide a unit of
18 scheduling, a virtual processor, to which a user-level thread will be mapped.
19 . . . This virtual processor will in turn be mapped to a physical processor by
20 the operating system scheduler. Conceptually, it is useful to distinguish the
21 user-level thread from the virtual processor.” (Col. 1, ll. 27-32.)

22 4. Bitar discloses that “[w]hile the kernel maintains its traditional
23 responsibility of scheduling virtual processors onto physical processors, the

1 threads library now has to schedule user-level threads onto virtual
2 processors.” (Col. 4, ll. 56-59.)

4 V. PRINCIPLES OF LAW

5 Appellants have the burden on appeal to the Board to demonstrate
6 error in the Examiner’s position. *See In re Kahn*, 441 F.3d 977, 985-86
7 (Fed. Cir. 2006) (“On appeal to the Board, an applicant can overcome a
8 rejection [under § 103] by showing insufficient evidence of prima facie
9 obviousness or by rebutting the prima facie case with evidence of secondary
10 indicia of nonobviousness.”) (quoting *In re Rouffet*, 149 F.3d 1350, 1355
11 (Fed. Cir. 1998)).

13 VI. ANALYSIS

14 *Common Feature In All Claims*

15 Our representative claim, claim 1, recites, *inter alia*, “*requesting with*
16 *a yielding virtual processor a yield of the CPU . . . , including designating a*
17 *target virtual processor. . . ; and switching-in the target virtual processor for*
18 *execution by the CPU.*” Independent claims 11 and 19 recite similar
19 limitations. Thus, the scope of each of the independent claims includes a
20 request for a yield of the CPU, wherein the request designates a target virtual
21 processor and reassigning control of the CPU from the yielding virtual
22 processor to the target virtual processor.

The Board's Claim Construction

"Our analysis begins with construing the claim limitations at issue."

Ex Parte Filatov, No. 2006-1160, 2007 WL 1317144, at *2 (BPAI 2007).

Claims are given their broadest reasonable construction "in light of the specification as it would be interpreted by one of ordinary skill in the art."

In re Am. Acad. of Sci. Tech. Ctr., 367 F.3d 1359, 1364 (Fed. Cir. 2004).

The Examiner found that "Appellants' specification defines a virtual processor as a logical thread of execution." (Ans. 9). The Examiner further found that "[t]he Bitar reference defines a virtual processor as equivalent to a kernel thread." *Id.* As a result, the Examiner concluded that "a virtual processor is a thread." *Id.* We disagree with this conclusion.

Initially, we find that the Specification actually discloses that "virtual processors *act* as logical threads of execution for a host partition. As such, the virtual processors can separately execute instructions, while sharing resources." (Emphasis added) (Spec., 2, ll. 15-17.)

In other words, while the Specification identifies a similarity between a "virtual processor" and "threads of execution", we find that the Specification does not expressly define a virtual processor as a logical thread of execution but instead identifies similar functions that can be performed by both "threads" and "virtual processors", i.e., separately executing instructions while sharing resources. Thus, contrary to the Examiner's findings, we find that the Appellants have not limited a virtual processor to merely being a thread of execution.

1 In addition, we find that Bitar shows varying definition for threads by
2 identifying at least two types of threads, i.e., user-level threads and kernel-
3 level threads (FF 1). Thus, while Bitar equates a “virtual processor” with a
4 “kernel-level thread” (FF 2), Bitar also distinguishes a “virtual processor”
5 from “user-level threads” (FF 3). Bitar further discloses that user-level
6 threads are scheduled onto virtual processors (FF 4), implying that virtual
7 processor are used to execute/run threads, specifically user-level threads.

8 As such, as disclosed by Bitar, while a virtual processor can be seen
9 as a kernel-level thread, a virtual processor cannot reasonably be identified
10 as a “thread” in and of itself without some type of qualifying identifier
11 because threads are of various types. Greene and Silberschatz provide no
12 additional clarification between threads and virtual processors.

13 Therefore, we disagree with the Examiner’s broad conclusion that a
14 virtual processor is a generic thread.

15
16 35 U.S.C. § 103(a): Claims 1-19 and 21

17 "Having determined what subject matter is being claimed, the next
18 inquiry is whether the subject matter would have been obvious." *Ex Parte*
19 *Massingill*, No. 2003-0506, 2004 WL 1646421, at *3 (BPAI 2004). The
20 question of obviousness is "based on underlying factual determinations
21 including . . . what th[e] prior art teaches explicitly and inherently" *In*
22 *re Zurko*, 258 F.3d 1379, 1383 (Fed. Cir. 2001) (citing *Graham v. John*
23 *Deere Co.*, 383 U.S. 1, 17-18 (1966); *In re Dembiczak*, 175 F.3d 994, 998

1 (Fed. Cir. 1999); *In re Napier*, 55 F.3d 610, 613 (Fed. Cir. 1995)). "In
2 rejecting claims under 35 U.S.C. § 103, the examiner bears the initial burden
3 of presenting a *prima facie* case of obviousness." *In re Rijckaert*, 9 F.3d
4 1531, 1532 (Fed. Cir. 1993) (citing *In re Oetiker*, 977 F.2d 1443, 1445 (Fed.
5 Cir. 1992)). "A *prima facie* case of obviousness is established when the
6 teachings from the prior art itself would appear to have suggested the
7 claimed subject matter to a person of ordinary skill in the art." *In re Bell*,
8 991 F.2d 781, 783 (Fed. Cir. 1993) (quoting *In re Rinehart*, 531 F.2d 1048,
9 1051 (CCPA 1976)).

10 The Examiner found that there is a distinction between user-level
11 threads and a kernel thread (Ans. 9). The Examiner continues by finding
12 that Bitar teaches that threads which have finished their work can transfer
13 control of their processors to the preempted threads, thus resuming the
14 preempted thread (Ans. 4).

15 Appellants contend that "[t]he objective of *Bitar* is to achieve
16 switching between user threads without involving the scheduling of virtual
17 processors (col. 5, lines 31-33 and lines 55-58). *Bitar* teaches away from
18 using a virtual processor, or kernel, and associated scheduling during thread
19 switching for efficiency reasons (col. 5, lines 14-18, 31-38, 55-58 and
20 col. 12, line 24)." (Suppl. Br. 8-9.) Appellants further contend that the
21 "Examiner's attempt to expand *Bitar*'s definition of execution entities to
22 include virtual processors is improper and contrary to the plain text of
23 *Bitar*." (Suppl. Br. 9.) We agree.

1 Bitar discloses at column 11, lines 1-10 the following:

2 In a nanothreaded model formed according to the present invention,
3 instead of spinning, the threads that have completed their work can
4 query the preempted bit vector to determine that the other threads
5 working on the loop have been preempted; if so, the threads which have
6 finished work can transfer control of their respective processors to the
7 preempted threads, thus resuming them. In one embodiment, the
8 transfer of processor is accomplished in the nanothreads model by a
9 resume interface and requires no kernel intervention.
10 (Col. 11, ll. 1-10.)
11

12 In other words, Bitar contemplates transferring a processor from one
13 thread to another thread without the assistance of the kernel. Thus, while
14 Bitar discloses a thread switching process using a resume interface, given
15 our distinction *supra* regarding threads and virtual processors, we find that
16 the Examiner's reliance on Bitar's thread-switching teachings has failed to
17 establish that Bitar's thread-switching process is equivalent to a virtual
18 processor requesting yield of a CPU, including designating a target virtual
19 processor and switching-in the target virtual processor for execution by the
20 CPU, as set forth in the present invention. The Examiner has also failed to
21 establish that Greene and Silberschatz disclose the above noted features.

22 Therefore, we will *not* sustain and will instead reverse the Examiner's
23 rejection under 35 U.S.C. § 103 for the same reasons as set forth above.
24

VII. CONCLUSIONS

We conclude that Appellants have shown that the Examiner erred in rejecting claims 1-19 and 21.

VIII. DECISION

In view of the foregoing discussion, we reverse the Examiner's rejection of claims 1-19 and 21.

REVERSED

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